

**15) Dice Returner:**

Great way to practice returns to different areas of the court.

The court is divided into six target areas as shown on the diagram.

The player returning serves, rolls a dice and whatever number comes up, they must hit their return into that same corresponding area on the other side of the Court.

Scoring is simple... if the returner puts his return in the correct area, he wins the point, if not, the server wins the point.

The points themselves are not played out.

This can be done for an entire set and helps our players a lot.