



Game 6) Dice Singles:

Players play a game to a set number of points (i.e. 21 points)

Each player serves 4 points and then the other player serves.

Before each point, a dice is rolled to determine the point value of the next point. If the dice comes up with "4", then the winner of the next points earns 4 points.

It's likely you will see a trend with some players to always play poorly when more points are at stake. This opens up a great teaching opportunity

Variation: you can allow the returner to "Double Down" which means that the point is now worth double the value. So, a 4 on the dice, would now be worth 8 points if the returner doubles down.