

## M3:7- Letting Go of Errors

*WHAT REALLY MAKES A SHOT GOOD OR BAD?*

*Scenario: I hit a backhand that goes wide Is that Bad or Good?*

*Depends... I'll think it Bad... My opponent thinks it Good*

*So which is it? ...Bad or Good? Is it Both? Neither?*

# Letting Go of Errors

*I believe it **NEITHER**... It's just **Data***

*Consider the Chair Umpire: They would have **NO OPINION**...*

*To the chair, it's simply a **non-emotional data point***

***Our Job as players:** View it like the Chair Umpire*