LIVE CALL

Sunday
Aug 13, 2023

Jorge Capestany





Q 1: You had a drill progression for teaching slice, what was it? Sean

Progressions for Slice

Chop Suey Drill (Backhand techniques course)



Q 2: Do you have practice plans for MS and HS teams? Bill

Practice Plans

1. Lesson Plan Section

2. Lesson Template



Q 3: I have one player who improves quicker than the other. Question: how do you teach them at the same time? Maria

Players of Different Levels

SEMI-PRIVATE LESSONS

- Projects for each player
- Set times for each player
- Deadball vs Live Ball

SAMPLE LESSON TIMELINE:

- Warm Up 10 minutes
- Player 1 projects 30 minutes
- Player 2 projects 30 minutes
- Point Play: Strategy 20 minutes



Q 4: Any advice on helping students choose the right racquets & strings Chuck

Choosing the right racquet and strings

Understanding Strings and Rackets course

Tennis Warehouse - Reviews



Q 5: Partner poaches a lot but is hitting volleys that are weak and going right to opponents. They are returning them back to him or for easy winners. Don

Partner making poaching errors

Steps for Reviewing What Works

- 1. Bad Strategy vs Bad execution
- 2. Learning new skill vs winning now



Q 6: I coach high school tennis. I know correct footwork technique for strokes but would love more ideas in getting it to motivate the kids and getting it to stick. Do you have any plans to offer a Footwork Drill section Valerie

Footwork with Players

1. Fitness segment in classes?

2. Footwork Number drill & distances

Footwork with Players

Six Truths about Tennis Specific Movement

- 1. Points last 5-7 seconds
- 2. Change direction 4-5 x per point
- 3. Take 4-5 steps for each direction change
- 4. 70% of movement is lateral
- 5. 20-25 seconds rest between point
- 6. Work to Rest Ratio of 1-4

Access the Tennis Drills Fitness courses in the Lab



Q 7: Ideas for helping our students with mental health. Becca

Fitness in Group Lessons

Something is going on with kids' mental health

Change in our discipline policy (more Grace)

New Course – in the Lab

THEEND

