29) Serve Sabotage :   Level: 3.0 & Higher
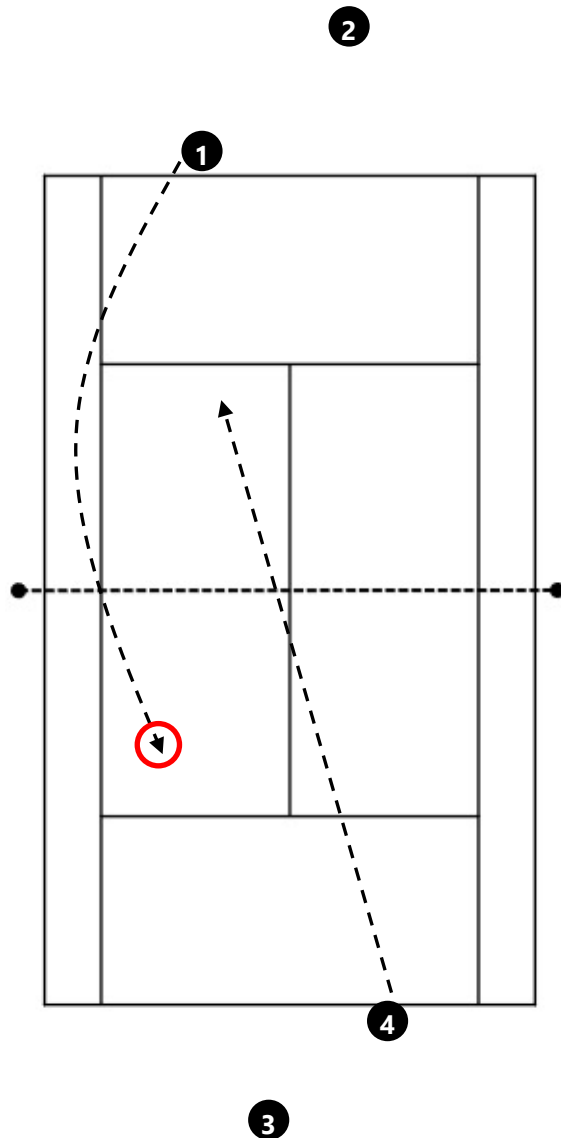
Players learn to serve smart and not just hard.

Players play out singles points with special scoring. The points are **not** played out.

The players on the coach's side are the servers.

Server scores - if they force the returner to miss the return completely or if the return lands short (inside the serve boxes).

Returner scores - if he gets his return lands **past** the service line.

Players play two points and then switch ends of the court.

To succeed in this game, players will need to think before they serve.

The best option is not always a hard serve.

We always ask our players if the job of the server is…

1. To serve great
2. To make the returner return poorly.

We preach option **2.**